Lessons learned from emergency remote teaching

- Vocational Education and Training during and post COVID19





5 points and 3 scenarios

- 1. The need for presence
- 2. The need for social relations
- 3. The need for variation in activities
- 4. The need for flexibility
- 5. The need for educational leadership

3 future scenarios for VET

- Necessary
- Possible
- Plausible

A moment to pause and reflect!

- Emergency remote teaching is decidedly different from deliberate and well-designed distance and online education (Bozkurt & Sharma, 2020; Hodges et al., 2020)
- Conclusions based on the COVID19-experience should be cautious and informed by prior research and practice
- Even pre-COVID19 there has been increasing critique of how ed-tech is redefining and oftentimes reducing concepts of teaching and learning
- Let's avoid 'stupid optimism' (Faser & Selwyn, 2021) and think carefully!



A virus that changed ...

Our perception of what we deem important with regard to teaching and learning processes

- The social aspect
- The design for learning
- Domains/subjects more or less 'applicable' to online transformation

Our understanding of differences and smililarities, possibilities and challenges

Onsite vs. Online teaching and learning



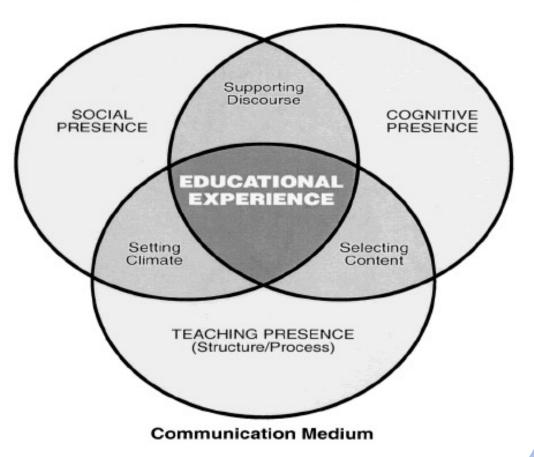
1. Presence

- In general, students prefer teacher-initiated activity (Gundersen, Gynther & Nortvig, 2020)
- No need for physical teacher presence!
- Note 'teaching presence', not teacher presence ..



- The design for learning is always crucial
- Presence can (easily) be mediated e.g. though text, video and/or sound

Community of Inquiry



Garrison, Andersen & Archer (2000)

2. Social relations

Online education is challenged:

Body and para-language is sparse - eye contact and sound

Informal communication is sparse - the social glue

Tendency to extreme goal-orientation

- Need for continuous for feedback
- Need for breaks
 - → prioritize the relational work
 - → be professional but also personal (not private)



3. Variation in activity





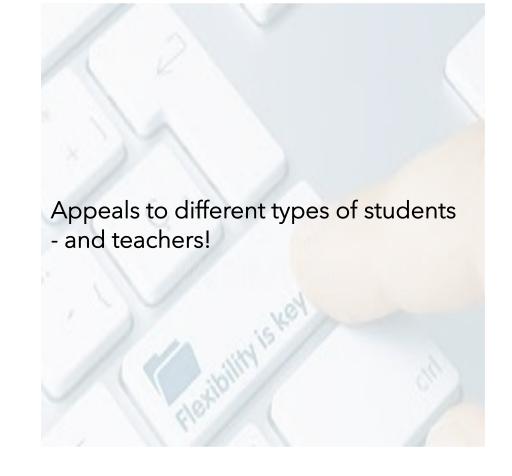


4. Flexibility

Online education offers plenty opportunities to blend between:

- Place (from blended to distance)
- Time (individual, collaborative)
- Pace (a/synchronous → personalized)

What are the opportunities onsite?

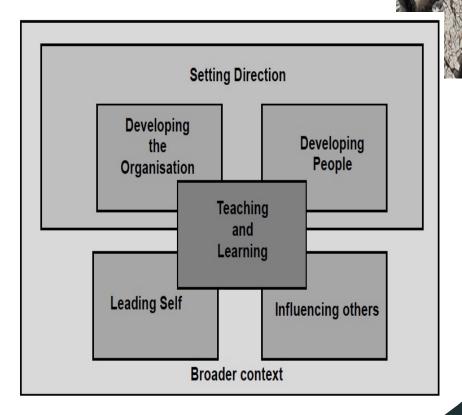


5. Educational leadership

- School leaders are also challenged to adapt and navigate their way through the tide of internal and external expectations
- Organizational readiness
- Human resources
- Infrastructure



- Organizing hope!
- Achieving change and more imaginative narratives of alternative and utopian futures .. (Ericsson & Kostera (eds.), 2019)
- Perhaps Utopia as design principle?? (Hayes & Marino, 2015)



ORGANIZING



The future for VET?

- Necessary
- Possible
- Plausible

Current and future students will expect, perhaps demand, learning experiences that reflect and enhance the way live in the world.

Salmon (2019)



Blended learning

Onsite

The physical space

The physical present teacher

Physical matrials and tools

The physical present students

Online

The mediated space

The mediated teacher

Mediated matrials and tools

Mediated students



Online space is typically used for theoretical knowledge acquisition - is it possible to think differently?

Practical skills can be mediated, but requires new designs (Nortvig et al., 2020)



Gundersen et al. (2020)

Hybrid education

Simultaneously teaching in different spaces

Highly demanding - didactically, learning wise and organizational!

Makes sense in terms of:

- Economy: small, specialized classes
- Organization: geographical spread and expertise
- Didactically: student prerequisites

How do we design a third space? A meaningful boundary zone for learning?

(Riis & Brodersen, 2021, Pedersen, Nørgaard & Köppe, 2018, Christiansen & Gynther, 2013)



Education 4.0

A new approach to educational design and learning taking into account globalization, digitalization and the industrial revolution(s):

- Adresses new educational challenges
 New formats
 New designs for learning
- Attention to new demands in terms of knowledge, skills and job functions (e.g., computational thinking, drone operating and robot specialists)
- Application of new advances technologies and services
- Invites new forms of collaboration and co-creation between VET schools and their ecology!



CPS -Cyber-fysiske systemer

Smart produktion og robotter



Big Data analyse

Behandling af data



AI - Kunstig intelligens

Intelligent lærende analyse



Virtualisering

Modellering og simulering



Internet of Everything

Internet of Things Internet of People Internet of Service

Riis & Lomholt (2021), Christiansen mfl. (2018)

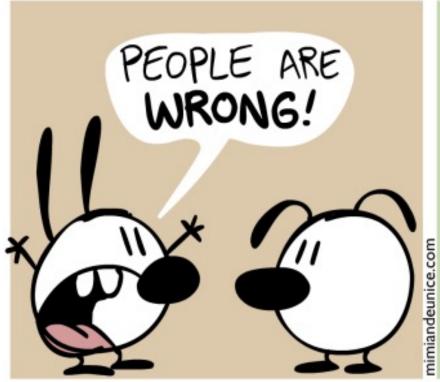
The road ahead

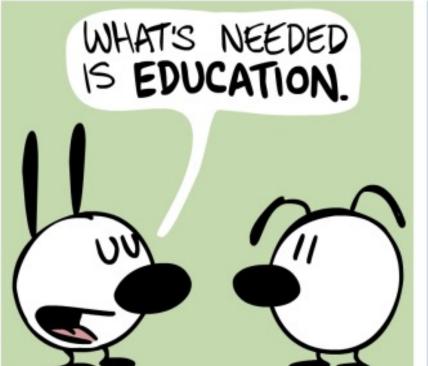
What is necessary, possible, plausible - and not least preferable?

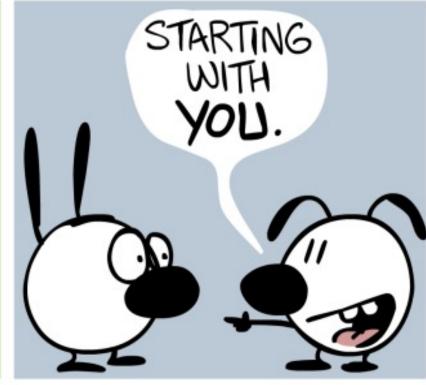
- Focus on values, purpose and your students
- *Avoid* unwavering conclusions prioritize vigilance and *curious* evaluation
- Rethink and redesign also the physical space blend and focus on flexibility
- Emergency remote teaching has been something unique, nonetheless there <u>are</u> similarities to deliberate and welldesigned teaching and learning
- But please note that general transferability from the COVID19 experience is difficult!



Learn from prior research and practice - to create the best education possible for your students - and teachers!







Thank you for listening;-)

www.mariis.net

References

- Bozkurt, A., & Sharma, R. C. (2020). Emergency remote teaching in a time of global crisis due to CoronaVirus pandemic. Asian Journal of Distance Education, 15(1), i-vi
- Christiansen, R.B., Gynther, K., Jørnø, R.L.V., Lomholt, P. & Petropouleas, E. (2018). How will the socialtal transformations that can be observed within the concept of Industry 4.0 influence educational design. Whitepaper. Læremiddel.dk
- Christiansen, R.B. & Gynther, K. (2013). Synkrone læringsmiljøer i erhvervsuddannelserne. EducationLab, UCSJ.
- Garrison, R.D., Anderson, T. & Archer, W. (2000). <u>Critical inquiry in a text-based environment: Computer conferencing in higher education</u>. The Internet and Higher Education, 2 (2-3), 87-105.
- Gundersen, P., Gynther, K. & Nortvig, A. (2020). Studieaktivitetsmodellen redesignet. Learning Tech Tidsskrift for læremidler, didaktik og teknologi, (7), 66-89
- Gundersen, P., Nortvig, A., Akselsen, K. & Gynther, K. (2020). <u>Blended learning i de praktisk-musiske fag set gennem et systematisk litteratur-review.</u> *Tidsskriftet Læring og Medier* (LOM), nr. 22, s. 1-19.
- Hayes, M.T. & Marino, M. (2015). Utopia: An imaginative, critical, and playful dialogue on the meaning and practice of contemporary education
- Hodges, C., Moore, S., Lockee, B., Trust, T., & Bond, A. (2020). The difference between emergency remote teaching and online learning. Educause Review, 27, 1-12.
- Laurillard, D. (2012). Teaching as design science. Building pedagogical patterns for learning and technology. Routledge.
- Nortvig, A, Petersen, A.K., Helsinghof, H. & Brænder, B. (2020). Digital expansions of physical learning spaces in practice-based subjects blended learning in Art and Craft & Design in teacher education. Computers & Education, 159 (2020), pp 1-11
- Pedersen, A., Nørgaard, R.T. & Köppe, C. (2018). <u>Patterns of inclusion: Fostering digital citizenship through hybrid education</u>. Educational Technology & Society, Vol. 21, No. 1 (January 2018), pp. 225-236
- Riis, M. & Brodersen, A. (2021- in press). Designing for Boundary Crossing and ICT-based Boundary objects in Dual VET. Dohn, N.B., Hansen, S.B., Hansen, J.J., de Laat, M. & Ryberg, T. (eds.). Conceptualizing and innovating education and work with networked learning. Networked Learning Series, Springer.
- Riis, M. & Lomholt, P.C. (2021). Uddannelse 4.0 aspekter i EUD inspirationskatalog.
- Salmon, G. (2019). May the Fourth be with you: Creating education 4.0. Journal of Learning for Development. Vol 6, No 2 (2019) Issue 2